3D Sampler

1. Do this on attributeMatrix
2. Load prebuilt->Workshop->Synthetic->Single Phase Equiaxed (in data dir)
3. Make all the red go away (ask me for help)
4. Generate single phase equiaxed synthetic microstructure, approx. 100 grains, 100x100x100 voxels, whatever res gets you there
5. Construct cropping pipeline to crop a 10x10x10 voxel subvolume from the 100x100x100
6. Modify AutoPipeline to accept the cropping pipeline and configure to *randomly* sample x number of subvolumes
7. Everytime you create a new subvolume, append it as a new data container within the same DREAM.3D file (DREAM.3D should do this)
8. Plot all the subvolumes, say eq dia, on the same probplot with the entire initial volume